KER Lap Counter

Instructions

The following are rules for KER lap counters. These rules were established to insure that all KER race results are accurate.

- 1. Each vehicle will need a lap counter before race begins, you may record laps for more than one vehicle. (counter can be from the same school as the vehicle they are counting for).
- 2. Counters need to record each lap time for the vehicle as it crosses the start/finish line.
- 3. When there are a lot of vehicles entered for a race it is advisable to have a spotter to assist the counter.
- 4. Time clock, counts down, will be set at 70 minutes, race runs for 60 minutes, last 10 minutes are for vehicles still on track when checkered flag is out. At the end of the 70 minute period the race is officially over and all vehicles must exit track.
 - a. White flag will be at 20 minutes (10 minutes left in the race). Checkered flag comes out at 10 minutes left on clock. Race is over, **do not add** any more laps to the count, only record the time a vehicle crosses the start/finish line.
 - b. In the event that the official time clock stops working two small hand held time clocks will be running also, someone will be appointed to read off the times as vehicles cross the finish line.
 - c. If there is a red flag, all racing stops and the time clocks will be stopped.
- 5. If a vehicle is of the track be sure it will not be returning later.
- 6. Turn in all lap counter sheets to the race marshal.